Adding the Market

The **market** is a gameplay addition for the **Moonstruck Market** expansion which adds an area of items that players can draw by spending \bigcirc .

Using the market in your Arcane Alley game is easy. Here's what you do:

- 1. Cut the **market board** out on the dotted line on the bottom of this page.
- **2.** During game **Setup** (page 4) add the **market board** to the play area.
- **3.** During each **1** *Stock* phase (*page 7*), stock the **market**.
- **4.** During each **②** *Sell* phase (*page* 9), when a player would use their turn's draw action to draw an item from the **market** instead of from the **deck** or **discard**, they can instead spend **○** to draw one item from the **market**.

Read on for detailed instructions for each of these steps.

1. Cutting Out the Market Board

Snip snip snip along the straight dotted line at the bottom of this page.

2. Setting Up the Market Board

Set the game up as normal, with this one additional step after Step **5**:

6 Place the **market board** in the play area as follows:



3. Stocking the Market

Follow **Steps** 1-5 in the **1** *Stock* phase (*page 7*) as normal, followed by these:

- **6.** Reveal the top item of the **deck** and place it in the **DISCARD** slot at the end of the **market board**, faceup.
- 7. Reveal the top item of the **deck** and place it in **SLOT 1** of the **market board**, faceup. Repeat for **SLOT 2**, then **SLOT 3**.
- **8.** Begin the **2** *Sell* phase.

4. Drawing From the Market

During the **2***Sell* phase, instead of using your turn's draw action to draw from the **deck** or **discard**, you can buy a **market** item as follows:

- Spend equal to the cost listed above the desired item's slot (1, 2, or 3
 If you don't have enough , you can't buy that item.
- 2. Add that item to your stash. This counts as your turn's draw action.
- **3.** Slide remaining **market** items one slot towards the right (*if necessary*) so that slots 1 and 2 are filled and slot 3 is empty, then reveal the top item of the **deck** and place it in slot 3, faceup.

Notes

- Items in the **market** are always revealed at all times.
- Always fill vacated **market** slots immediately after an item is purchased.

